| Date | Awais | Zubair |
| --- | --- | --- |
| December 12th 2021 | - Created repository  - Started architectural design  (work history on doc) | - Started architectural design  (work history on doc)  - uploaded log and design to repository |
| December 27th 2021 |  | - Continued working on architectural design and finished “option 4 - quiz (multiple choice)” (work history on doc) |
| December 29th 2021 |  | - Continued working on architectural design and finished “option 2 - lesson” (work history on doc) |
| December 30th 2021 | - Continued working on architectural design (work history on doc)  - Started working on flow chart | - Started working on flow chart  - Continued working on architectural design (work history on doc) |
| December 31st 2021 | - Created title screen, with the title of the game. Also displayed text telling the player to click any key to go to the main menu. | - Finished Architectural Design. Finished “option 3 - game”, added 5 more questions to “option 4 - quiz (multiple choice)”, and edited “option 1 - instructions” (work history on doc)  - Continued working on flow chart |
| January 1st 2022 | - Continued working on flow chart with Zubair | - Continued working on flow chart with Awais |
| January 2nd 2022 | - Created the main menu in pygame with functioning buttons for all the options with Zubair | - Created the main menu in pygame with functioning buttons for all the options with Awais |
| January 3rd 2022 |  | - Added minor changes to flow chart lesson option. (Flow chart is now complete) |
| January 4th 2022 |  | - Minor change: added 6th option “results” to both flow chart and architectural design. (Architectural design and flow chart is now complete) |
| January 6th | Updated main menu to make buttons more functional, and added text on top of buttons. | Updated title page, added name, date, time. Added required files for code to work on github. |